Every Fortnight

Disney magazine

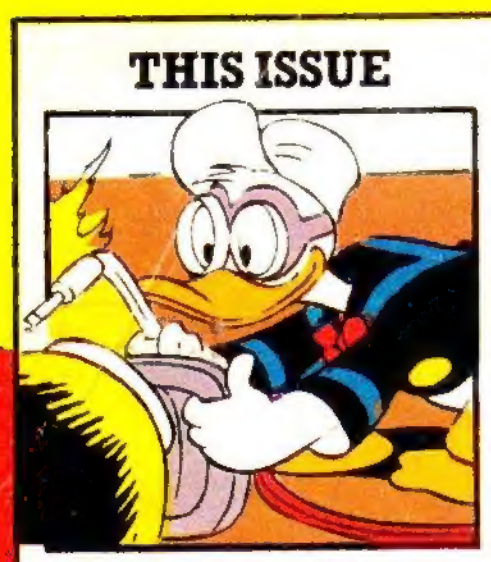
33p

No 66

Ten

BANDAI WINCH ROBOTS TO BE WON

THIS ISSUE



DONALD DUCK...
becomes a master mechanic!

SCHOOL FUN WITH HEWEY, DEWEY AND LOUIE

GOOFY...
runs into trouble!

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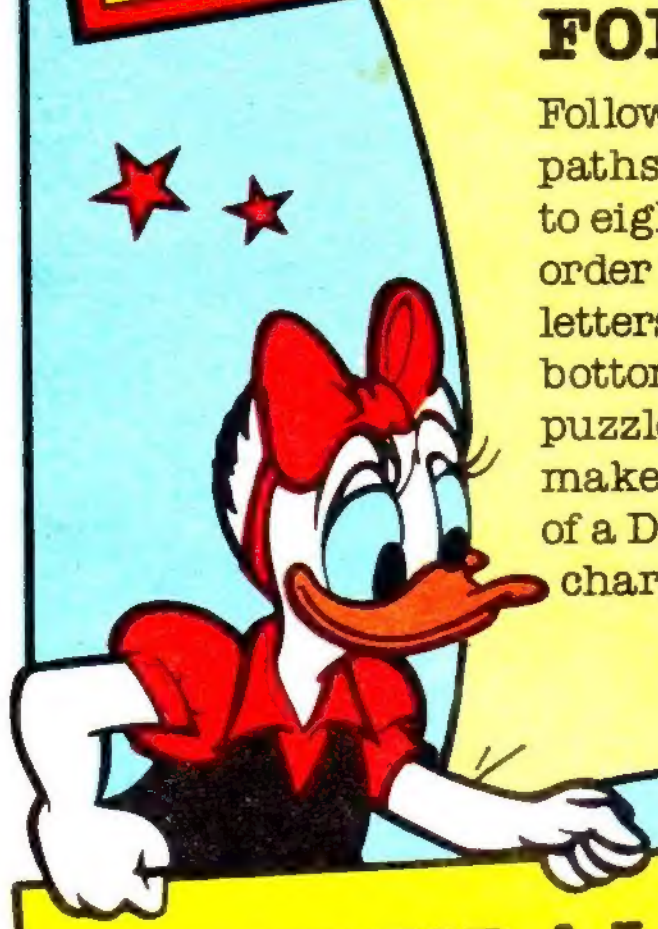
Welcome to Disney magazine

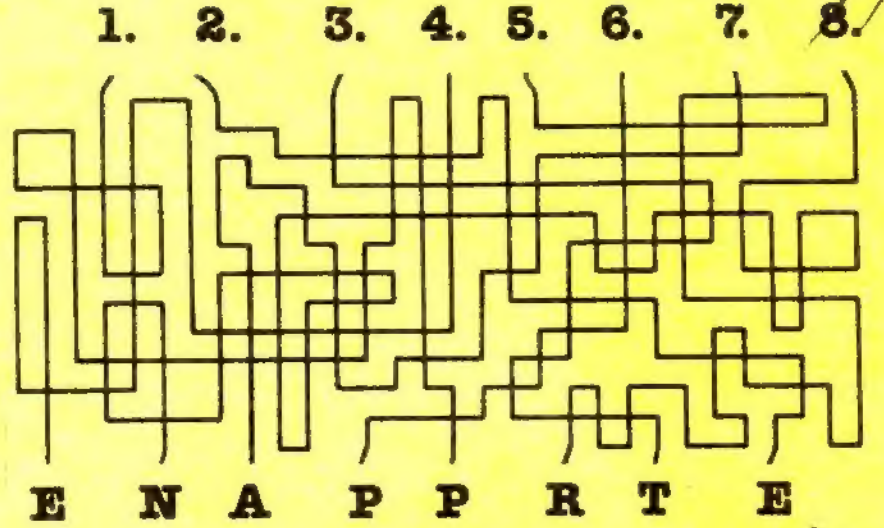
- 10 BANDAI WINCH ROBOTS TO BE WON!
- MORE SCHOOL FUN WITH HEWEY, DEWEY AND LOUIE
- LOTS OF CARTOON ADVENTURES!

THIS ISSUE



FOLLOW THAT LINE!

Follow all the paths from one to eight in order and the letters at the bottom of the puzzle should make the name of a Disney character.



ANSWER:
Peter Pan

DAME FOR A LAUGH

PRIZE JOKER

A teacher with a stutter wants his class to spell hippopotamus...
Teacher: "Can you spell hipp... hipp..."
Class: "Hurray!"
Emmanuel Nathan, Harlesden, London.

Teacher: "Why was the Egyptian boy confused?"
Johnny: "Because his daddy was a mummy!"
Chantelle Snape, Tonbridge, Kent.

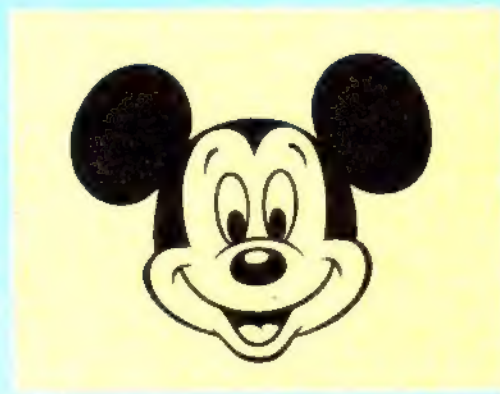
What do you call a meat thief?
A hamburglar!
Leyla Mardin, Reigate, Surrey.

Dick: "Why are you pulling this piece of string?"
Tom: "Well I couldn't push it, could I?"
Kalum Samarawikrema, Muscat, The Oman.

DOT TO DOT

If you join up all the dots from one to fifty eight you should end up with a rather large animal!

LAST MINUTE GIGGLE



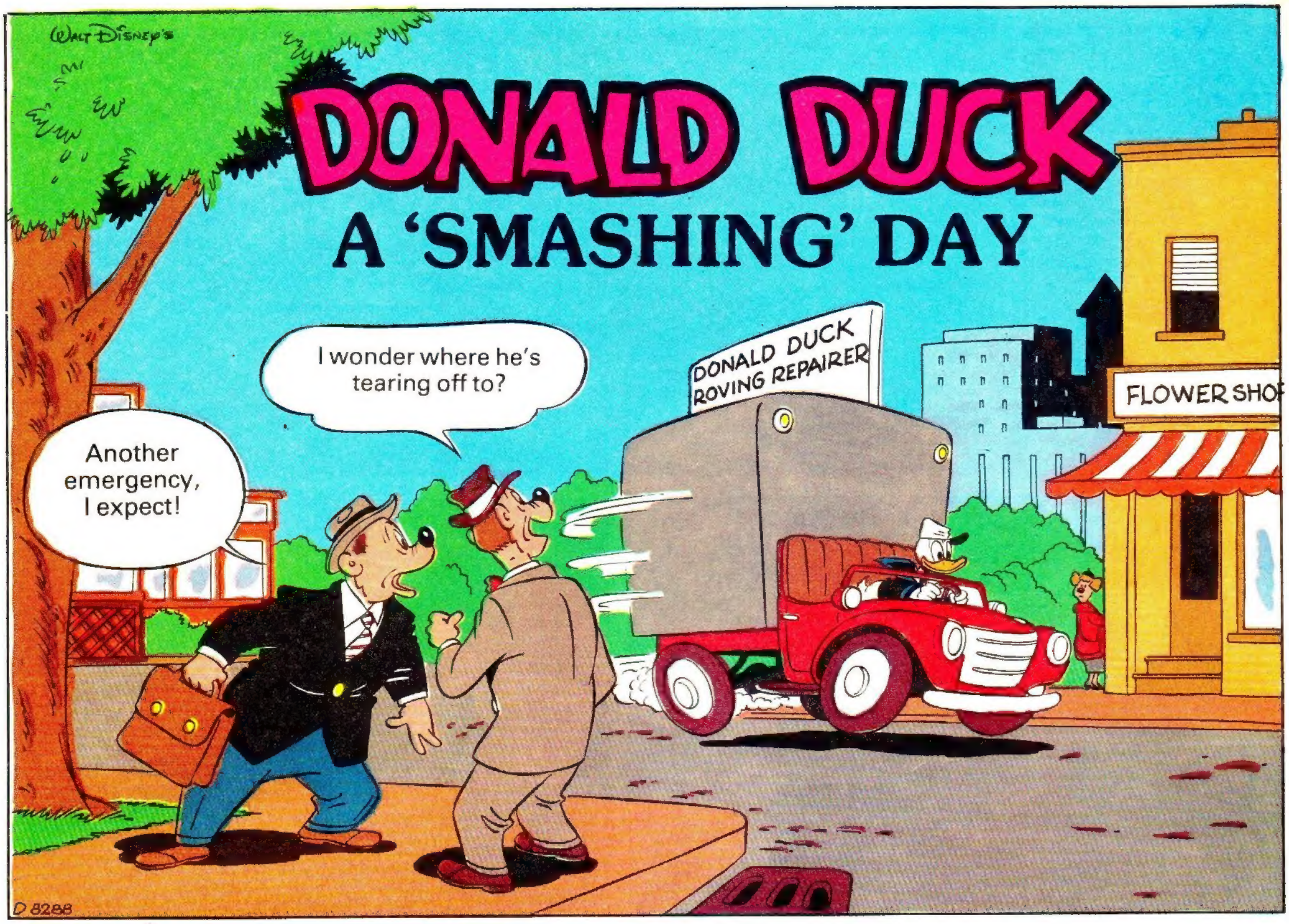
What has legs but cannot walk, arms but cannot hold things and a back but cannot bend over? Mickey knows the answer, do you?

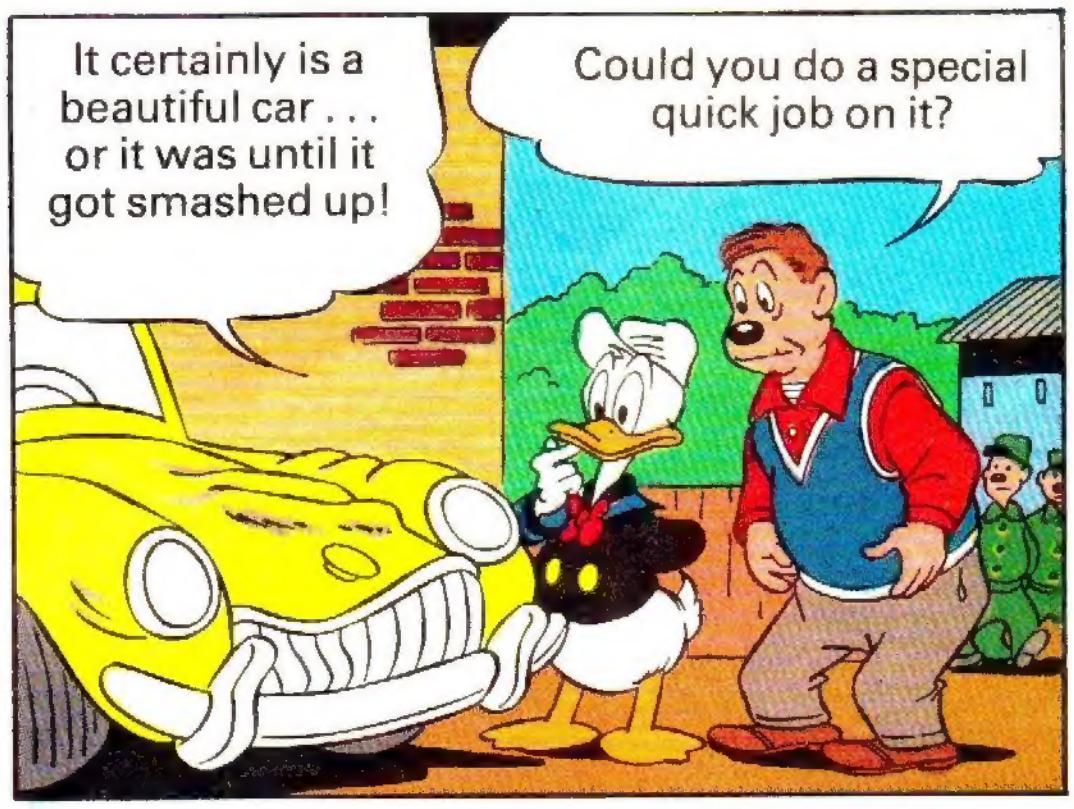
ANSWER:
A chair.

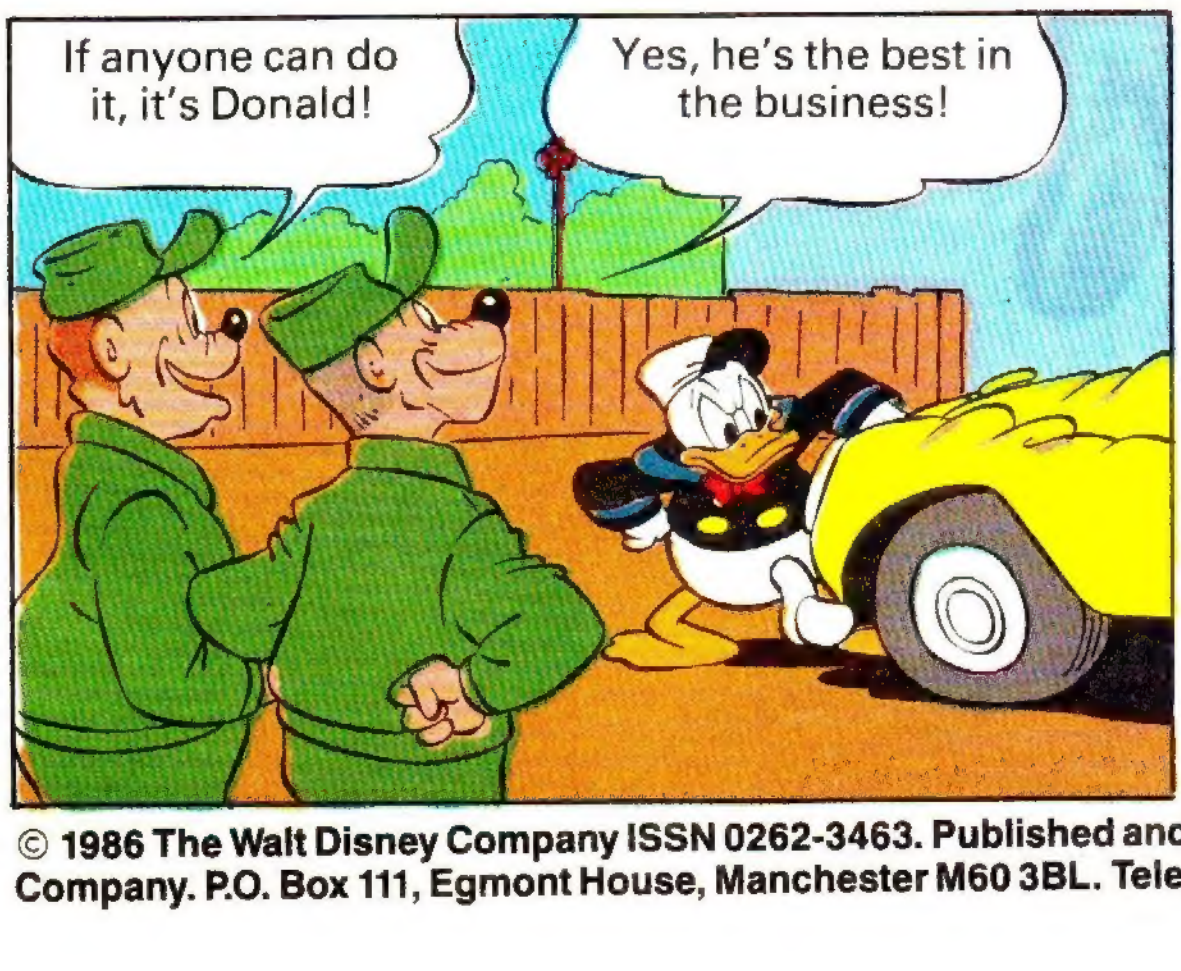
Send your jokes and letters to Daisy and Donald at this address: Disney Magazine, Dame for a Laugh, P.O. Box 111, Egmont House, Manchester M60 3BL. There's £5 for the prize joker and special stickers and badges for any other joke or letter published.

DONALD DUCK

A 'SMASHING' DAY







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Luckily, I had these spare parts in the van!

Now for some of this extra-special quick-drying paint of my own invention!

There you are, sir, as good as new!

That's great! And in the nick of time, too!

Would you like to see it run?

Yes, I'd love to!

It's entered in the next stock car race, you see!

Stock car!

VVRRRMMM!

I can't bear to watch!

CRASH!

BANG!

It's smashed to pieces! All my lovely work — wasted!

CRRASSHH!

Oh boy! What a terrific race!

How can anyone have such little regard for craftsmanship like mine?

BRRR!

BRRR!

Hello, this is Megalithic Films! We need a car body repairer straight away! Very urgent!

Can you come to the coastal location where we are shooting 'The Great Fedora'!

I'm on my way!

At least a film company will appreciate my work! They demand that everything is perfect! And millions of people will be able to admire my work on the screen!

I am Fredrico Frangini, the famous director! I want you to repair a car that is absolutely vital to my film!

Hi! I'm Gloria Duckson, the star of the film!

Here is the car!

A genuine 1926 Dunkley-Snibling Road-cruiser! **Wow!**

This is the real star of the film!

He looks rather like a surgeon about to perform a delicate operation!

Which is exactly how Donald thinks of himself . . .

Spanner!

Blow torch!

Wrench!

I've never seen anyone handle a car with such loving care!

He treats it as if it were a new-born baby!

It is essential that it's a perfect replica when it is finished!

Don't worry! It will be!

There! It's done!

Fantastico! Marvellous!

You really are a superb craftsman!

We can start filming again now! Would you like to watch?

You bet!

Is this the scene where Gloria Duckson drives off into the sunset with her lover?

Not exactly!

This is the scene where the villain tries to make his escape!

But he drives the car too fast . . .

And it crashes over the edge of the cliff and into the sea!

Oh no!

Don't worry! The stunt driver jumped out before the car hit the water!

I'm not worried about the driver! It's the **car!**

That beautiful 1926 Dunkley-Snibling Roadcruiser! Gone for ever!

You shouldn't be allowed anywhere near such beautiful things!

Splutter!

No one appreciates good workmanship any more! I build them up and they bash them down!

BRRRR! BRRR!

DONALD DUCK REPAIRS

Donald, this is the Lord Mayor! I've crashed my car!

I was on my way to a ceremonial opening! And here I am, marooned in Gasworks Street! Can you help me?

I'll be with you in a few minutes!

At least the Lord Mayor won't enter a stock car race or drive it over a cliff!

You'll have to hurry, Donald! The TV cameras will be here soon!

Aha! Now the public will be able to see the **true** *value of my work!*

People don't realise what skills this panel-beating requires to get an absolutely smooth finish!

BANG! BANG!

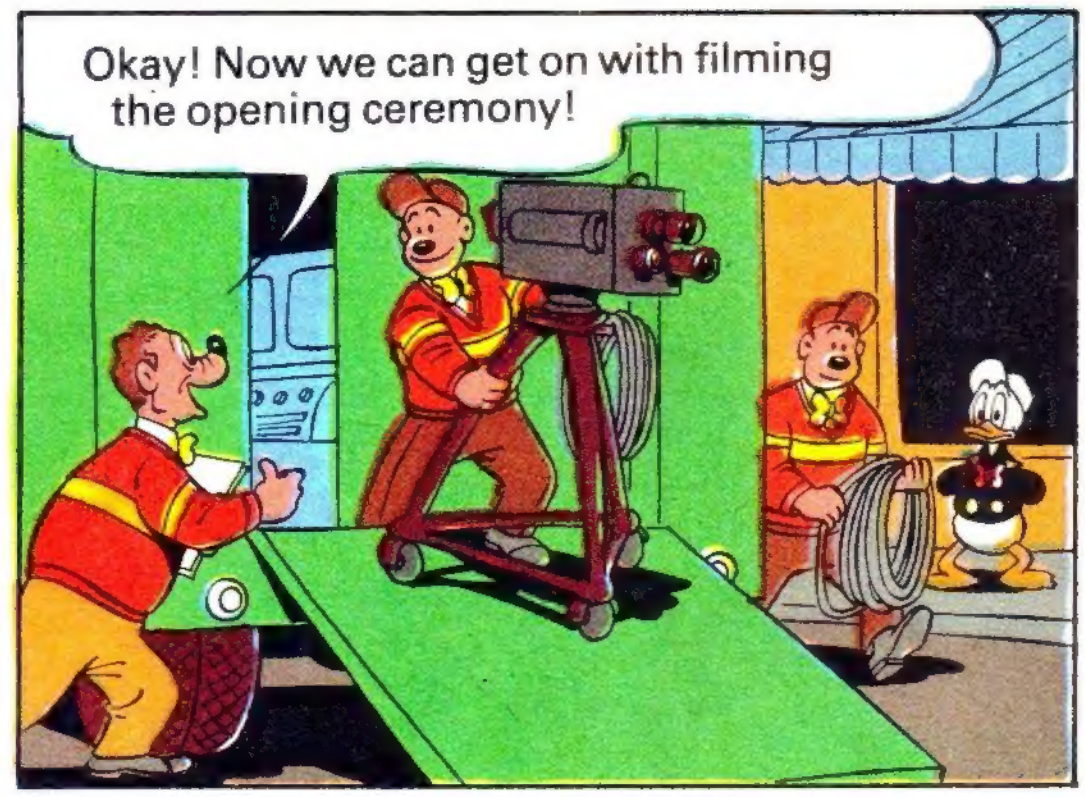
Or how difficult it is to match the exact shade of paint and disguise the join!

Soon . . .

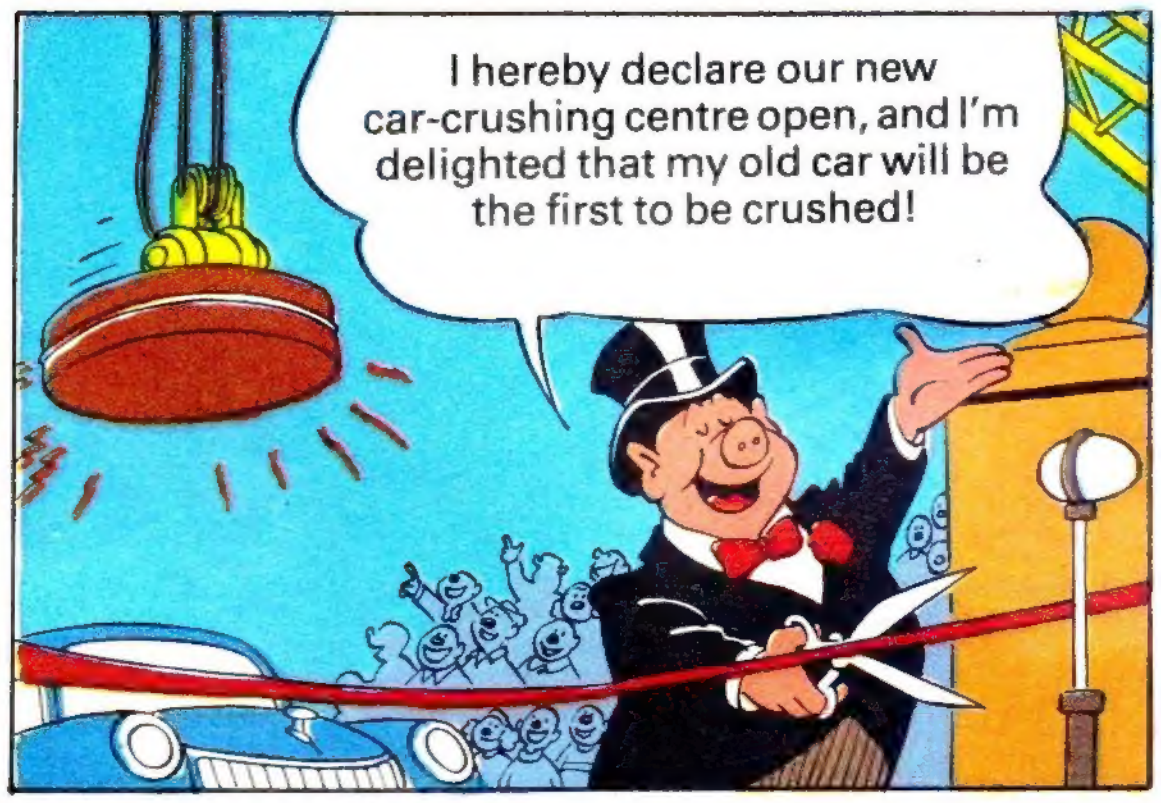
Donald, here come the TV cameras and crew! Have you finished?

There she is! Good as new! No one would ever realise you had been in a crash!

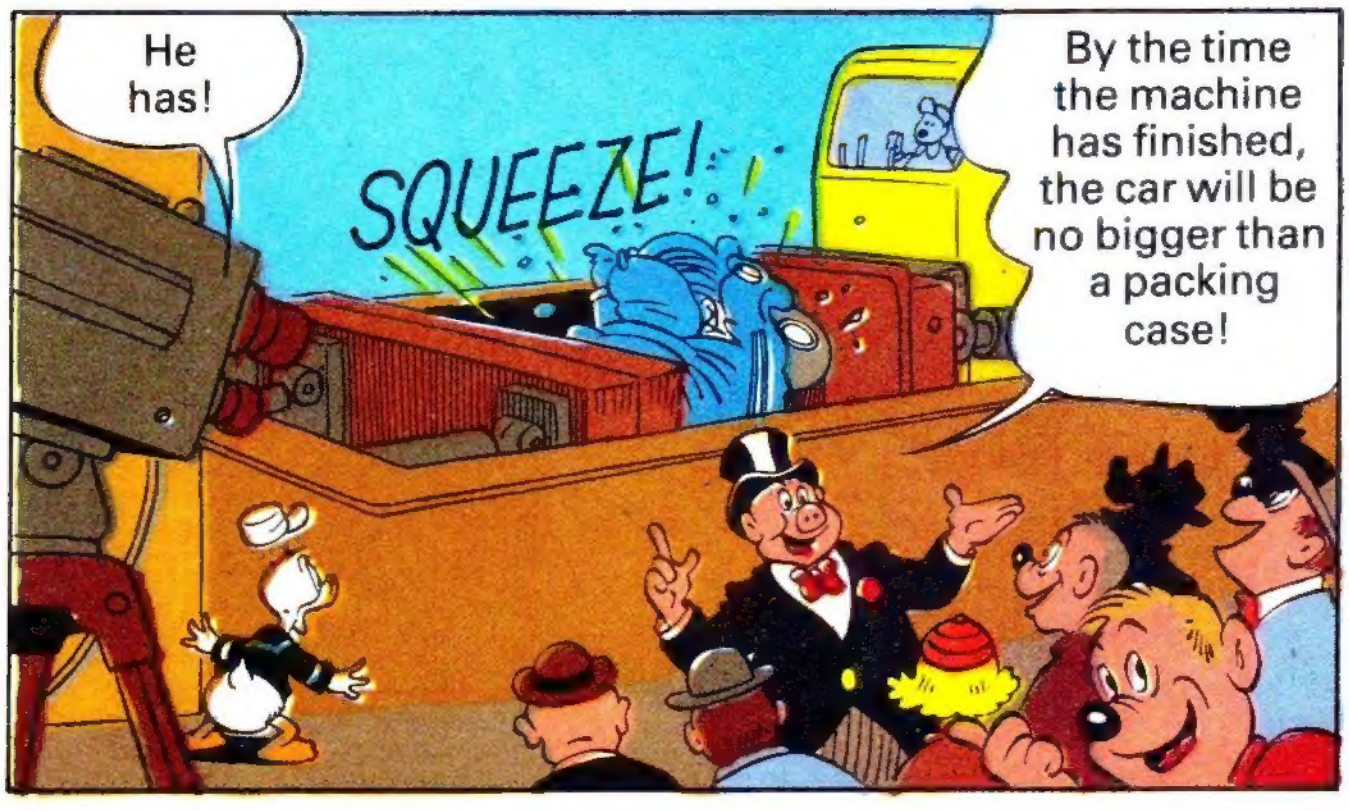
We heard you had an accident! But I can see that was not true!
Yes, I'm fine!

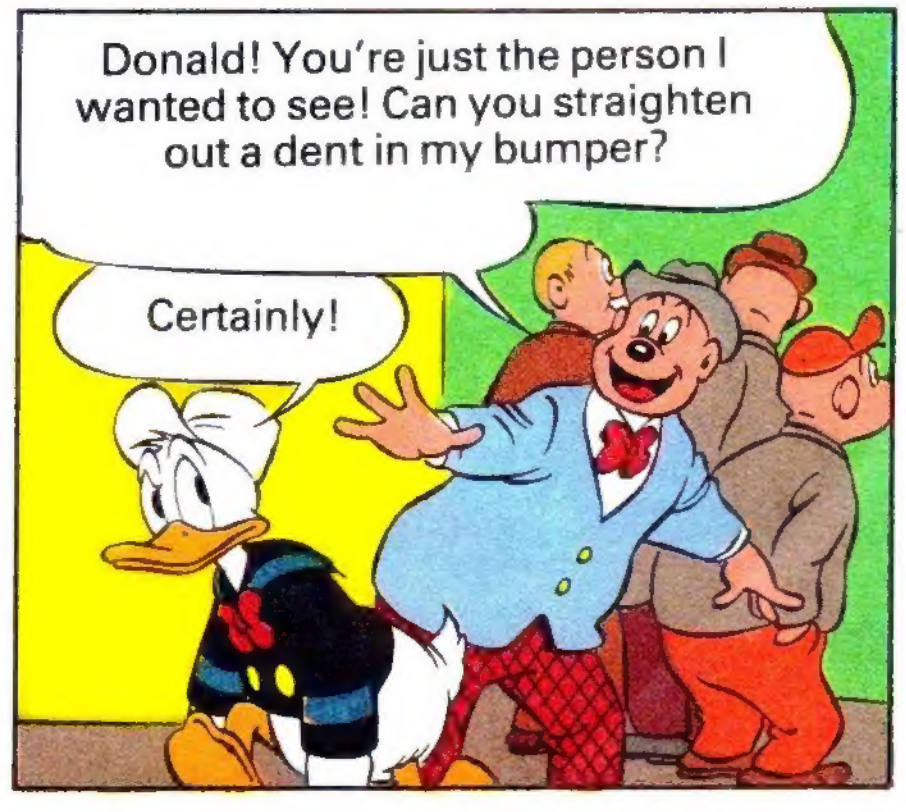

Okay! Now we can get on with filming the opening ceremony!

What's the Mayor opening?
Don't you know? It's Duckburg's new car-crushing centre!
7913


I hereby declare our new car-crushing centre open, and I'm delighted that my old car will be the first to be crushed!

I don't believe it! The Mayor can't do this to me!
7913


He has!
SQUEEZE!
By the time the machine has finished, the car will be no bigger than a packing case!


Donald! You're just the person I wanted to see! Can you straighten out a dent in my bumper?
Certainly!

It will be a pleasure!

SMASH!

No!

Not only will I mend the bumper, but the bonnet . . .

Stop it!

GRASSHH!

And the boot and the windscreen and the door . . .

Get the cameras on that guy!

CRASH! BANG!

And so . . .

This afternoon the Mayor opened Duckurg's new car-crushing centre! Costing hundreds of thousands of pounds, it will reduce a car to pulp in less than two minutes!

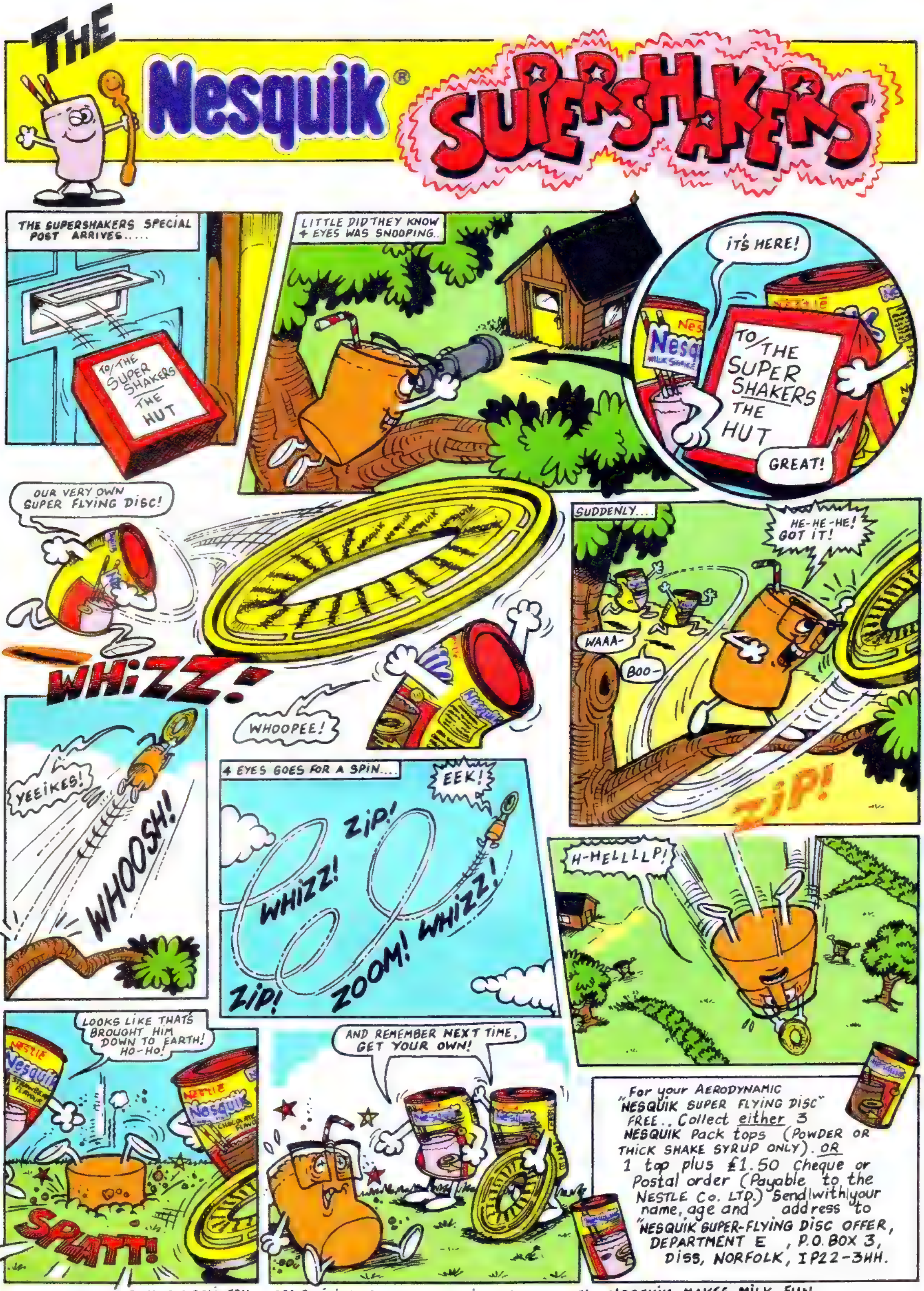
However, the Mayor and the ceremony were completely upstaged by a beserk duck!

With his sledge hammer he was able to reduce a car to pulp in exactly one minute five seconds!

THE END

ADVERTISEMENT

THE Nesquik® SUPERSHAKERS



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ALLOW 28 DAYS FOR DELIVERY. OFFER LIMITED TO U.K. ONLY. WHILE STOCKS LAST! Nesquik MAKES MILK FUN.

MICKEY & GOOFY

AN UNDERGROUND CONSPIRACY

(FINAL PART)

Seeking the elusive Goldfinger Gang, Mickey and Goofy have stumbled upon their underground hideout after entering a disused phone box . . .

Sorry the place is in such a mess — we weren't expecting visitors!

We're just about to leave town!

D 7456

You aren't going anywhere! The police have the area cordoned off!

Huh? That won't bother us!

You see, we don't have to surface until we're clear of town!

UH?

Best day's work I ever did when I discovered this old shaft! I was a telephone engineer at the time, working on some cables!

Now, if you'll excuse us, we've a car waiting for us at the end of the tunnel!

And a private aircraft waiting at Duckburg Airport, too! Chuckle!

!!

Just in case you get any fancy ideas, we'll have to leave you here for a while!

ULP!

You'd better stand back!

CRASH!

It'll take days to dig them out of there!

Groan! What a mean trick! We can't even reach the lift!

That was their general idea, Goofy!

But there's no point in moaning! Let's clear away these rocks!

An hour later . . .

Phew! We're getting nowhere fast!

And we're wasting precious time!

Let's try following the tunnel in that direction!

Erk! B-But it's **dark** in there, Mickey!

This makeshift torch will remedy that!

Knowing our luck, it probably heads straight down!

It's worth a try!

SHUDDER!

Awwk! What's that?

ULP!

RUMBLE!

Gawrsh! It's an earthquake!

Where are you going, Goofy? That route's already blocked, remember?

!!

Hey, listen! It's **stopped**!

Gawrsh, so it has!

Shortest earthquake, I ever heard!

That was no earthquake, Goofy — that was an **underground train**!

A tube train, down here?

That's what it sounded like to me!

This tunnel must connect with the Duckburg Underground system somewhere up ahead!

SMACK!

I guess, it could be here!

!!

Pah! It must be behind this brick wall!

Take it from me, Mickey, that wall is pretty solid!

All we need is a battering ram to break it down!

Where are we gonna find one of them?

One of these pit props will be ideal!

!!

So . . .

CHAAA-AAARGE!

Freedom, here we come!

Hooray! We made it!

DASH!

GASP!

Here comes an airport train, Goofy!

Young hooligans!

AIRPORT

With luck, we'll reach the airport before those crooks!

313

Minutes later . . .

Won't they be surprised to see us!

DUCKBURG AIRPORT

AIRPORT

Phew! Wish they'd make this escalator move a bit faster!

(Gulp!) The ticket collector!

And we haven't got tickets!

Sorry, pal, but we haven't time to explain!

Hey! Show me your tickets!

PEEEEEP!

Hello, sounds like trouble!

Those two didn't have any tickets!

Grr! Fare dodgers, eh!

The gang's aircraft must be around here, Goofy!

There they are, Mickey!

Gasp! We've gotta stop them!

Got the pair of you!

UH?

It's not us you want, it's the Goldfinger Gang over there!

The Goldfinger Gang?

Hold it right there, you lot!

Bother! Rumbled at the last minute!

Grr! How did you two get here so fast?

Let's just say, we made some tracks in this direction! (Chuckle!)

Soon . . .

Good work, fellers! I just heard the news!

I take it my bank's gold is safe?

It's all there — neatly packed!

Well, here's your reward from the bank — neatly packed, too!

I think this calls for a celebration, Goofy!

How about a nice meal somewhere!

Why not? I'll call Minnie and invite her along, too!

Oh, look at that sign, Mickey! Hope it isn't another phone box with a built-in lift!

OUT OF ORDER

I don't think so! But we're not going to run the risk! One adventure per day is more than enough!

THE END

At School with HEWEY, DEWEY and LOUIE

This is your last chance to play with Hewey, Dewey and Louie before they break up for their summer holidays. They are all looking forward to weeks and weeks without having to go to any lessons—but once the holidays end, they will be back at school and working just as hard as usual!

Enjoy your holidays and watch out for the boys again in September.

DEWEY'S JOKES FOR THE PLAYGROUND

Where do cows like to go on holidays?
Moo York.

What is very hairy and coughs?
A coconut with a very bad cold.

What did one Egyptian say to the other Egyptian?
I'm not sure if I know your name, but your fez is familiar!

What lives at the bottom of the sea and can carry fifty-eight people?
An octobus

LOUIE'S LIBRARY

High Tea by Arthur Biscuit
Dentistry by Phil MaCavity
Dog Training by Syd Down
Gardening by Chris Santhemum

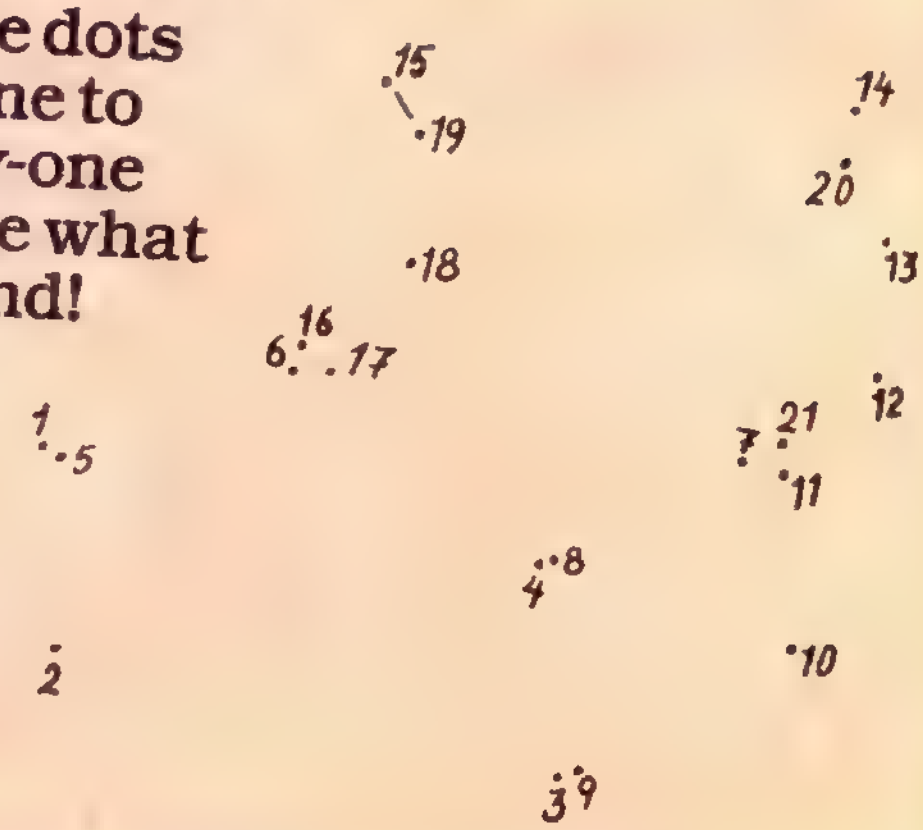
RIDDLE TIME

An oriental water plant is growing in a pond. If it doubles its size every day and takes thirty days to fill the entire pond, how far will it have reached on its twenty-ninth day?

ANSWER: Half way because it doubles in size every day.

DOT TO DOT

Join the dots from one to twenty-one and see what you find!



Walt Disney's

GRANDMA DUCK

BAKING DAY

The old barn definitely needs repainting, Gus! It should have been done months ago! It must be done now!

Maybe it should, Grandma! Maybe it should!

D 7718

Repainting a barn like this is really a job for an expert, Grandma!

Yes, Gus! I expect it is, but I don't have the money to pay an expert!

Why don't you bake a whole lot of cakes, and sell them? You'll soon raise money that way!

That's an idea, Gus! I'll put up a sign, right away!

It's worth a try, anyway!

HOMEMADE CAKES

I must get a good batch ready, in case we are visited by a lot of customers!

Shortly . . .

These cakes are certainly good!

I'll take another two boxes, please!

Thank you very much! That'll be £5!

HOMEMADE CAKES

More buns please!

I was first!

Please don't push! I'll try and serve everyone!

Don't push!

Another box of cakes please! More, please!

Gus, I want another tray of cakes! You'll have to help me now!

They've all gone! Not another cake in the kitchen!

So . . .

Come along with those pans! I want to get the next batch into the oven! We need a lot more cakes!

Gee, Grandma! I'm working as fast as I can!

You'll have to work faster, Gus! I want more sugar, and more currants! And finish off the washing-up!

Sure thing, Grandma!

Good! We only have to do another three dozen boxes, and we'll be able to open up and sell again! Have you finished that packing yet?

Not quite, Grandma!

Hurry up with the kitchen cleaning, Gus! The next lot of visitors are arriving!

Sure, Grandma!

The day has come to an end . . .

Gee, Grandma, I'm tired out!

So am I, Gus! But it was all worth it!

It was a great success today, Gus! I made quite a lot of money, and now I can pay the expert to paint the barn!

You sure can, Grandma!

Next morning . . .

Good day, ma'am! I've come to paint your barn! I've brought my team along here!

Yes, thank you! I'd like the job finished today!

So . . .

It certainly looks good now, doesn't it, Gus?

Sure does, Grandma!

Thank you! That was a very fine job you did! The only trouble is, it makes the farmhouse look shabby now!

It certainly does, ma'am! My men and I could go to work on that too!

Can you afford to pay for the farmhouse to be painted, Grandma?

Not yet, Gus! But I can soon organize another baking day! I'll soon raise the money that way!

Oh, no! Anything but that! I'll paint the farmhouse . . . it'll be a fine job . . . you'll see! But please, not another baking day!

It was your own idea, Gus!

THE END

To celebrate Centenary Year, Heinz will fly the 100 winners plus 3 friends or relatives each from Gatwick to Walt Disney World in Florida, USA – that's 400 people!

Travelling in style by Eastern Airlines' Golden Wings Service, they'll enjoy four fun-packed days – 4th/8th December or 5th/9th December 1986 – at Walt Disney World.

The highlight of the dream trip will be the Heinz Party of the Century with guest appearances by Mickey Mouse and friends!

In the picture and described below are eight of the wonderful things to enjoy at Walt Disney World.

IN THE EPCOT CENTER

A. **Spaceship Earth** – a giant 'geosphere' journey through the history of human communications.

B. **Journey Into Imagination** – featuring a brand new 3-D space fantasy movie starring Michael Jackson.

C. **The Living Seas** – 'the world's sixth ocean' where you can explore the wonders of the underwater world.

D. **The American Adventure** – the story of America, told through amazing robotic wizardry.

IN THE MAGIC KINGDOM

E. **Haunted Mansion** – come face to face with 999 happy ghosts, ghouls and goblins in a 'frightfully' funny adventure!

F. **Pirates of the Caribbean** – a sea voyage through the strongholds and treasure rooms of these daring pirates.

G. **Space Mountain** – a fantastic roller-coaster ride through space.

H. **Thunder Mountain Railroad** – a thrilling ride on a runaway gold mining train.

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HOW TO ENTER

Just rank the attractions in order of appeal to a family of 4, eg. if you think Haunted Mansion will be most appealing put the letter E in box no. 1. You can have up to 3 attempts on this entry form, **but you must enclose 5 labels from any of the featured Heinz Varieties with each entry.**

Send to: Heinz Party of the Century, 80 Cromer Street, London WC1H 8DJ to arrive by 31st August 1986.

*These labels count as double

You'll find more entry forms on special cans of Heinz Haunted House, Invaders, Ravioli in Tomato Sauce, and Ravioli in Beef and Tomato Sauce.

Heinz canned foods are made from only the finest ingredients and contain no artificial colour or preservatives.

COMPETITION RULES

Short rules. For a complete set of competition rules, please write to the competition address.

1. The competition is open to children in the UK aged between 5 and 16 on 1st July 1986. Employees of H J Heinz Co Ltd, Walt Disney, Eastern Airlines, their families and agencies are not eligible to enter.
2. Judges' decision final. No correspondence.
3. Passports and visas will be the responsibility of the winners.
4. Only 1 prize per household.
5. No cash alternative. Winners will be required to be available for travel from Gatwick Airport between 4th and 9th December 1986. No alternative dates available. Winners must make their own way to and from Gatwick.
6. All entrants must have permission from parent or guardian, and all entry forms must be signed. Each winning group (minimum age 5 on 1/7/86) must contain at least one parent or guardian of the winner.
7. All entrants are deemed to have accepted and be bound by the rules. Instructions form part of the rules. Competition closes 31st August 1986.

	1st attempt	2nd attempt	3rd attempt
1			
2			
3			
4			
5			
6			
7			
8			

PARTY OF THE CENTURY ENTRY FORM

Now complete this sentence in not more than 12 words.

"I would like to meet Mickey and his friends at Walt Disney World because_____"

NAME_____

ADDRESS_____

(BLOCK CAPITALS ONLY)

_____ POSTCODE_____

DATE OF BIRTH_____ SIGNATURE OF PARENT OR GUARDIAN_____

I enclose 5 labels as specified for each entry attempt.

PCD

PRIZE COMPETITION

TEN BANDAI WINCH TRUCKS TO BE WON!

No task is too tough for the **Bandai Winch Truck**– you've a chance to win one of ten in this competition!

HOW TO ENTER

If you look very carefully through this issue of **Disney Magazine,** you should be able to find five numbers which have been printed next to some of the stories. These numbers are in code and represent a mystery word.

To work out what the mystery word is, write out the alphabet and number each letter in order from one to twenty six (you could get an older brother or sister to help you). Now match up the five numbers you've found in the magazine with the numbers and letters you've written out and you should be able to make the mystery word. Here's a clue, it appears several times on this page.

Write the word down on the back of a postcard or sealed envelope and send it to: **Disney Magazine, Bandai Competition, P.O. Box 111, Egmont House, Manchester M60 3BL.** Don't forget to put down your own name, age and address, and make sure your entry reaches us by the closing date: **July 25th 1986.** The first ten correct entries taken at random from our postbag after this date will each win a **Bandai Winch Robot.**

***The Bandai Winch Truck** is super strong and super tough. It has four wheel drive and power winch to help it up extra steep hills. But when danger threatens you can change it in four swift movements to... Winch Robot. All powerful and awesome in size, the Winch Robot can take on any foe!*

RULES

Employees of World International Publishing, The Walt Disney Company and Bandai Toys may not enter. Entry is free, winners will be notified by post and the results published in a future issue of **Disney Magazine.** The closing date is July 25th 1986, a prize winners list will be available from August 1st 1986.
No correspondence will be entered into.

NEXT ISSUE

ON SALE JULY 17th!

Watch out for the FREE Goofy transfers in our next issue!

We've already given some to Goofy and he was so pleased he stuck them all over the place! **So make sure you don't miss out on yours!**